

Science - Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.

Vocabulary - habitat, environment, adapt, dependency, desert, arctic, woodland, forest, minibeast, animals, plants

Art - Minibeast Patterns - Develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.

Vocabulary - Colour spectrum, primary, secondary, print, endpiece, impressed line, overlay, random and repeated pattern.

RE - How do Jews remember on Shabbat?

Vocabulary - candles, challah bread, creation, Jew, Jewish, Judaism, kiddish cup, menorah, Shabbat, Synagogue

Geography - Use simple fieldwork and observational skills to study the geography of their local school and its grounds and physical features of its surrounding area.

Vocabulary - map, compass, direction, human, physical, locational language (e.g. Horsford).

KS1 - Minibeasts:
Spring term (second half)



PSHE - My beliefs

Help, identify, similarities, differences, agreement, disagreement, decision

Music - Charanga Model Music Curriculum: 'How does music teach us about our neighbourhood?'

Vocabulary - beat, perform, tempo, loud, accompany, body percussion, pitch, compose.

PE - Fundamentals of movement Footwork patterns - agility, coordination and ball skills. Looking at progressive skill development challenges. Cooperative and competitive game opportunities.

Vocabulary - pass, throw, invasion games, balance, ability, coordination, tactics, attacking, defending, sport man ship, competition.

Computing - coding, debugging, tinkering

Vocabulary - Algorithm, program, command, debug, rotate, repeat, backdrop, sprite, input, output