Curriculum Skills and Progression Map Mathematics



$$\int \frac{du}{\partial a} \ln f_{a,\sigma^{2}}(\xi_{1}) = \frac{(\xi_{1} - a)}{\sigma^{2}} f_{a,\sigma^{2}}(\xi_{1})$$

$$\int \frac{du}{\partial \theta} f(x,\theta) dx = M\left(T(\xi) \cdot \frac{\partial}{\partial \theta} \ln L(\xi)\right)$$

$$\int \frac{du}{\partial \theta} \ln L(x,\theta) \int f(x,\theta) dx = \int T(x) \cdot \left(\frac{\partial}{\partial \theta} \ln L(x,\theta)\right) \cdot f(x,\theta) dx = \int T(x) \cdot \left(\frac{\partial}{\partial \theta} \ln L(x,\theta)\right) \cdot f(x,\theta) dx$$

The Nebula Federation Horsford CE VA Primary School



Number: Number and Place Value

	KEY SKILLS				
Reception	Year 1	Year 2			
	Counting				
Count reliably with numbers to 20 and place them in order. Count an irregular amount of objects.	count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number				
Can say which number is one more or one less	count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens given a number, identify one more and one less	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward			
than a given number	Siven a number, lacitary one more and one less				
	Comparing numbers				
Use the language 'more' and 'fewer' to compare two sets of objects.	use the language of: equal to, more than, less than (fewer), most, least	compare and order numbers from 0 up to 100; use <, > and = signs			
	Identifying, representing and estimating numbers				
Select the correct numeral to represent numbers to 20. Estimate how many objects they can see and checks by counting.	identify and represent numbers using objects and pictorial representations including the number line	identify, represent and estimate numbers using different representations, including the number line			
Re	ading and writing numbers (including Roman Numer	als)			
	read and write numbers from 1 to 20 in numerals and words.	read and write numbers to at least 100 in numerals and in words			
	Understanding Place Value				
		recognise the place value of each digit in a two- digit number (tens, ones)			
	Problem Solving				
Begin to identify own mathematical problems based on own interests and fascinations.		use place value and number facts to solve problems			



Greater depth	Greater depth	Greater depth
Estimate a number of objects and check quantities	Count reliably well beyond 100.	Reason with numbers showing an understanding
by counting up to 20.	Count on and back in 3's from any given number	of place value.
Solve practical problems that involve combining	to beyond 100.	
groups of 2, 5 or 10.	Say the number that is ten more or ten less than a	
	number to 100.	
	Know the signs < and >.	
Key vocabulary	Key vocabulary	Key vocabulary
Zero, number, one, two, threeto twenty and	Numeral, twenty one, twenty twoone hundred,	Two hundredone thousand, threes, fours, tally,
beyond, count, count on, count back, is the same	forwards, backwards, equal to, equivalent to,	sequence, continue, predict, rule, >greater than,
as, more, less, pattern, digit, the same number as,	most, least, many, multiple of, half way between,	<less digit,="" hundreds,="" one="" td="" than,="" three<="" two=""></less>
more, larger, bigger, greater, fewer, smaller, less,	above, below, roughly.	digit number, place, place value, stands for,
fewest, smallest, least, most, biggest, largest,		represents, exchange, twenty first, twenty
greatest, one more, one less, compare, order, size,		secondexact, exactly.
first, second, thirdtwentieth, last, before, after,		
next, between.		
Guess, estimate, nearly, close, about the same as,		
just over, just under, too many, too few, enough,		
not enough.		



Number: Number and Place Value

KEY SKILLS				
Year 3	Year 4	Year 5	Year 6	
Counting				
	count backwards through zero to	interpret negative numbers in	use negative numbers in context,	
	include negative numbers	context, count forwards and	and calculate intervals across zero	
		backwards with positive and		
		negative whole numbers, including		
		through zero		
count from 0 in multiples of 4, 8, 50	count in multiples of 6, 7, 9, 25 and 1	count forwards or backwards in		
and 100;	000	steps of powers of 10 for any given		
		number up to 1000 000		
find 10 or 100 more or less than a	find 1000 more or less than a given			
given number	number			
		g numbers	1	
compare and order numbers up to	order and compare numbers beyond	read, write, order and compare	read, write, order and compare	
1000	1000	numbers to at least 1 000 000 and	numbers up to 10 000 000 and	
	compare numbers with the same	determine the value of each digit	determine the value of each digit	
	number of decimal places up to two	(appears also in Reading and Writing	(appears also in Reading and Writing	
	decimal places	Numbers)	Numbers)	
	Identifying, representing	and estimating numbers		
identify, represent and estimate	identify, represent and estimate			
numbers using different	numbers using different			
representations	representations			
	Reading and writing numbers	s (including Roman Numerals)		
read and write numbers up to 1000	read Roman numerals to 100 (I to C)	read, write, order and compare	read, write, order and compare	
in numerals and in words	and know that over time, the	numbers to at least 1 000 000 and	numbers up to	
		determine the value of each digit		



tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks (copied	numeral system changed to include the concept of zero and place value.	(appears also in Comparing Numbers) read Roman numerals to 1000 (M) and recognise years written in Roman numerals.	10 000 000 and determine the value of each digit (appears also in Understanding Place Value)
from Measurement)	Understandu	ng Place Value	
recognise the place value of each digit in a three-digit number (hundreds, tens, ones)	recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones) find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths (copied from Fractions)	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers) recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (copied from Fractions)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers) identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1 000 where the answers are up to three decimal places (copied from Fractions)
		nding	
	round any number to the nearest 10, 100 or 1000	round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000	round any whole number to a required degree of accuracy
	round decimals with one decimal place to the nearest whole number (copied from Fractions)	round decimals with two decimal places to the nearest whole number and to one decimal place (copied from Fractions)	solve problems which require answers to be rounded to specified degrees of accuracy (copied from Fractions)
		n Solving	
solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large positive numbers	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above



Greater depth	Greater depth	Greater depth	Greater depth
Recognise the value of each digit in a	Round any number to 100, 000 to	Have a concept of numbers well	Use the symbols =, \neq , \leq , \geq correctly.
four-digit number and the value of a	the nearest 10, 100, 1000 or 10, 000.	beyond 1, 000, 000 and their relative	
tenth.	Use tenths, hundredths and	association to distances to planets,	
Begin to have an understanding	thousands when comparing values.	historical data and geographical	
about negative numbers, recognising		aspects.	
they are smaller than 0.		Use rounding as a strategy for	
		quickly assessing what approximate	
		answers ought to be, before	
		calculating.	
		Link working across 0 for positive	
		and negative numbers to work time	
		between BC and AD in history.	
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Count in fours, eighths,	Ten thousand, hundred thousand,	Factor pair, greater than or equal to,	Factorise, prime factor, digit total.
fiftieshundreds, factor of,	million, count in sixes, sevens, nines,	less than or equal to, formula,	
relationship, roman numerals, one	twenty five, next, consecutive,	divisibility, square number, prime	
hundred more, one hundred less,	integer, positive, negative,	number, ascending/ descending	
approximate, approximately, round,	above/below zero, minus, negative	order, ten thousand.	
nearest, round to the nearest ten/	numbers, one thousand more, one		
hundred, round up, round down.	thousand less, thousand.		



Number: Addition and Subtraction

KEY SKILLS				
Reception	Year 1	Year 2		
	Number bonds			
	represent and use number bonds and related	recall and use addition and subtraction facts to 20		
	subtraction facts within 20	fluently, and derive and use related facts up to 100		
	Mental Calculation			
Finds the total number of items in two groups by	add and subtract one-digit and two-digit numbers	*add and subtract numbers using concrete objects,		
counting all of them.	to 20, including zero	pictorial representations, and mentally, including:		
In practical activities and discussion, begin to use		* a two-digit number and ones		
the vocabulary involved in adding and		* a two-digit number and tens		
subtracting.		* two two-digit numbers		
Add and subtract two single digit numbers.		adding three one-digit numbers		
Count on or back to find the answer to addition				
and subtraction questions.				
	read, write and interpret mathematical statements	show that addition of two numbers can be done in		
	involving addition (+), subtraction (-) and equals (=)	any order (commutative) and subtraction of one		
	signs (appears also in Written Methods)	number from another cannot		
	Written Methods			
	read, write and interpret mathematical statements			
	involving addition (+), subtraction (-) and equals (=)			
	signs			
	(appears also in Mental Calculation)			
	Inverse operations, estimating and checking answe			
		recognise and use the inverse relationship between		
		addition and subtraction and use this to check		
		calculations and solve missing number problems.		



Problem Solving			
	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ - 9	solve problems with addition and subtraction: *using concrete objects and pictorial representations, including those involving numbers, quantities and measures *applying their increasing knowledge of mental and written methods solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change (copied from Measurement)	
Greater depth	Greater depth	Greater depth	
Solve practical problems that involve combining groups of 2, 5 or 10, or sharing into equal groups.	Apply knowledge of number to solve a one-step problem involving addition and subtraction. Add and subtract one digit and two digit numbers to 50, including 0.	Use reasoning about numbers and relationships to solve more complex problems and explain their thinking. Solve unfamiliar word problems that involve more than one step.	
Key vocabulary	Key vocabulary	Key vocabulary	
Add, more, and, make, sum, total, altogether, double, one more take away, one less, difference between.	Addition, near double, half, halve, subtract, equals, is the same as, number bonds/ pairs, missing number.	Ten more, ten less, facts.	



Number: Addition and Subtraction

KEY SKILLS					
Year 3	Year 4	Year 5	Year 6		
Mental Calculation					
 add and subtract numbers mentally, including: a three-digit number and ones a three-digit number and tens a three-digit number and hundreds 		add and subtract numbers mentally with increasingly large numbers	perform mental calculations, including with mixed operations and large numbers		
			use their knowledge of the order of operations to carry out calculations involving the four operations		
	Written	Methods			
add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction	add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate	add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)			
Inverse operations, estimating and checking answers					
estimate the answer to a calculation and use inverse operations to check answers	estimate and use inverse operations to check answers to a calculation	use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy	use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy.		

Curriculum Skills and Progression Map



Problem Solving			
solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	solve addition and subtraction two- step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi- step problems in contexts, deciding which operations and methods to use and why	solve addition and subtraction multi- step problems in contexts, deciding which operations and methods to use and why Solve problems involving addition, subtraction, multiplication and division
Greater depth	Greater depth	Greater depth	Greater depth
Add and subtract numbers with any number of digits using formal written methods.	Use tenths, hundreds and thousandths when solving addition and subtraction problems. Solve multi-step problems involving more than one of the operations.	Calculate number problems algebraically for example 2x-3=5.	
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Tens boundary, hundreds boundary, complex, operations.	Inverse	Units boundary, tenths boundary.	



Number: Multiplication and Division

KEY SKILLS			
Reception	Year 1	Year 2	
	Multiplication and division facts		
	count in multiples of twos, fives and tens	count in steps of 2, 3, and 5 from 0, and in tens	
	(copied from Number and Place Value)	from any number, forward or backward	
		(copied from Number and Place Value)	
		recall and use multiplication and division facts for	
		the 2, 5 and 10 multiplication tables, including	
		recognising odd and even numbers	
	Mental Calculation		
		show that multiplication of two numbers can be	
		done in any order (commutative) and division of	
		one number by another cannot	
	Written Calculation		
		calculate mathematical statements for	
		multiplication and division within the	
		multiplication tables and write them using the	
		multiplication (×), division (÷) and equals (=) signs	
Problem Solving			
Solve problems, including doubling, halving and	solve one-step problems involving multiplication	solve problems involving multiplication and	
sharing.	and division, by calculating the answer using	division, using materials, arrays, repeated	
	concrete objects, pictorial representations and	addition, mental methods, and multiplication and	
	arrays with the support of the teacher	division facts, including problems in contexts	



Greater depth	Greater depth	Greater depth
Solve practical problems that involve combining	Apply knowledge of number to solve a one step	Recall and use multiplication and division facts
groups of 2, 5 or 10, or sharing into equal groups.	problem involving simple multiplication and	for 2, 5 and 10, and make deductions outside
	division.	known multiplication facts.
		Solve unfamiliar word problems that involve
		more than one step.
Key vocabulary	Key vocabulary	Key vocabulary
Key vocabulary Sharing, doubling, halving, number patterns.	Key vocabulary Multiplication, multiply, multiplied by, multiple,	Key vocabulary Groups of, times, once, twice, three timesten
· ·		
· ·	Multiplication, multiply, multiplied by, multiple,	Groups of, times, once, twice, three timesten
• •	Multiplication, multiply, multiplied by, multiple,	Groups of, times, once, twice, three timesten times, repeated addition, divide, divided by,



Number: Multiplication and Division

KEY SKILLS				
Year 3	Year 4	Year 5	Year 6	
	Multiplication and division facts			
<i>count from 0 in multiples of 4, 8, 50 and 100</i> (copied from Number and Place Value)	<i>count in multiples of 6, 7, 9, 25 and 1000</i> (copied from Number and Place Value)	count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 (copied from Number and Place Value)		
recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12 × 12			
		alculation		
write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	multiply and divide numbers mentally drawing upon known facts	perform mental calculations, including with mixed operations and large numbers	
	recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. ³ / ₈) (copied from Fractions)	
	Written C	alculation		
write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)	multiply two-digit and three-digit numbers by a one-digit number using formal written layout	multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication	
		divide numbers up to 4 digits by a one-digit number using the formal written method of	divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate	



		short division and interpret remainders appropriately for the context	for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context use written division methods in cases where the answer has up to two decimal places (copied from Fractions (including decimals))
	Properties of numbers: Multiples, fa	ctors, primes, square and cube numbers	
	recognise and use factor pairs and commutativity in mental calculations (repeated)	identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.	identify common factors, common multiples and prime numbers
		know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers establish whether a number up to 100 is prime and recall prime numbers up to 19	use common factors to simplify fractions; use common multiples to express fractions in the same denomination (copied from Fractions)
		recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm ³) and cubic metres (m ³), and extending to other units such as mm ³ and km ³ (copied from Measures)
	Order of	operations	
			use their knowledge of the order of operations to carry out calculations involving the four operations
	-	nating and checking answers	
estimate the answer to a calculation and use inverse operations to check answers (copied from Addition and Subtraction)	estimate and use inverse operations to check answers to a calculation (copied from Addition and Subtraction)		use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy



	Problem Solving			
solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign	solve problems involving addition, subtraction, multiplication and division	
Greater depth	Greater depth	solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates Greater depth	solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion) Greater depth	
Know all multiplication facts up to 12x12	Solve multi-step problems involving more	Divide whole numbers (up to 4 digits) by 2	Multiply all integers (using efficient written	
and be able to instantaneously answer	than one of the operations.	digit numbers using preferred method.	methods) including mixed numbers and	
questions such as how many 7's in 42.	Rapidly recall answer when multiplying and	Recognise the symbol for square root and	negative numbers.	
Multiply and divide any two digit number	diving a whole or decimal number by 10.	work out square roots for numbers up to	Move beyond squared and cubed numbers	
by a single digit number and have an		100.	to calculate problems such as X x 10n	
understanding of remainder.			where n is positive.	
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary	
Factor, product, remainder.	Inverse, square, squared, cube, cubed.			



Number: Fractions (including decimals and percentages)

KEY SKILLS			
Reception	Year 1	Year 2	
	Counting in fractional steps		
		Pupils should count in fractions up to 10, starting from any number and using the 1/2 and 2/4 equivalence on the number line (Non Statutory Guidance)	
	Recognising fractions		
Solve problems that involving halving.	recognise, find and name a half as one of two equal parts of an object, shape or quantity	recognise, find, name and write fractions $\frac{1}{3'}$, $\frac{1}{4'}$, $\frac{2}{4}$, and $\frac{3}{4}$ of a length, shape, set of objects or quantity	
	recognise, find and name a quarter as one of four equal parts of an object, shape or quantity		
Ec	quivalence (including fractions, decimals and percentag	es)	
		write simple fractions e.g. $1/2$ of 6 = 3 and recognise the	
		equivalence of $^{2}/_{4}$ and $^{1}/_{2}$.	
Greater depth	Greater depth	Greater depth	
		Find and compare fractions of amounts.	
Key vocabulary	Key vocabulary	Key vocabulary	
Parts of a whole, half, quarter.	Fraction, equal part, equal grouping, equal sharing, one of two equal parts, one of four equal parts.	Equivalent fraction, numerator, denominator, two halves, two quarters, three quarters, one third, two thirds, one of three equal parts.	



Number: Fractions (including decimals and percentages)

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
Counting in fractional steps			
count up and down in tenths	count up and down in hundredths		
	Recognisir	g fractions	l
recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	
recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10.		(appears also in Equivalence)	
recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators			
	Comparin	g fractions	
compare and order unit fractions, and fractions with the same denominators		compare and order fractions whose denominators are all multiples of the same number	compare and order fractions, including fractions >1
	Comparin	g decimals	
	compare numbers with the same number of decimal places up to two decimal places	read, write, order and compare numbers with up to three decimal places	identify the value of each digit in numbers given to three decimal places
	Rounding incl	uding decimals	
	round decimals with one decimal place to the nearest whole number	round decimals with two decimal places to the nearest whole number and to one decimal place	solve problems which require answers to be rounded to specified degrees of accuracy
		ns, decimals and percentages)	
recognise and show, using diagrams, equivalent fractions with small denominators	recognise and show, using diagrams, families of common equivalent fractions	identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	use common factors to simplify fractions; use common multiples to express fractions in the same denomination

Curriculum Skills and Progression Map



	recognise and write decimal equivalents of any number of tenths or hundredths recognise and write decimal equivalents to $\frac{1}{4}, \frac{1}{2}, \frac{3}{4}$	read and write decimal numbers as fractions (e.g. $0.71 = \frac{71}{100}$) recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $\frac{3}{8}$) recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.
	Addition and Subt	raction of fractions	
add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7}$ = $\frac{6}{7}$)	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{2}{5} + \frac{4}{5} = \frac{6}{5}$	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
	Multiplication and	division of fractions	
		multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$) multiply one-digit numbers with up to two
			decimal places by whole numbers
			divide proper fractions by whole numbers (e.g. $\frac{1}{3} \div 2 = \frac{1}{6}$)
	Multiplication and	division of decimals	
			multiply one-digit numbers with up to two decimal places by whole numbers
	find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places



			identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $^{3}/_{8}$) use written division methods in cases where the answer has up to two decimal places
	Problem	Solving	
solve problems that involve all of the above	solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non- unit fractions where the answer is a whole number solve simple measure and money problems	solve problems involving numbers up to three decimal places solve problems which require knowing	
	involving fractions and decimals to two decimal places.	percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4'}$, $\frac{1}{5'}$, $\frac{2}{5'}$, $\frac{4}{5}$, and those with a denominator of a multiple of 10 or 25.	
Greater depth	Greater depth	Greater depth	Greater depth
Can find fractional values (from ½ to 1/10) of amounts up to 1000.	Relate tenths and hundredths to fractional values. Work out simple percentage values of whole numbers. Compare and add fractions whose denominators are all multiples of the same number.		Compare, order and convert between fractions, decimals and percentages in contexts.
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Sixths, sevenths, eighths, tenths.	Hundredths, decimal, decimal fractions, decimal point, decimal place, decimal equivalent, proportion.	Proper/improper fraction, equivalent, reduced to, cancel, thousandths, in every, for every, percentage, per cent.	Ratio.



Ratio and Proportion

KEY SKILLS Statements only appear in Year 6 but should be connected to previous learning, particularly fractions and multiplication and division			
Year 3	Year 4	Year 5	Year 6
			solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
			solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison
			solve problems involving similar shapes where the scale factor is known or can be found
			solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.
Greater depth	Greater depth	Greater depth	Greater depth
			Reason with numbers showing an understanding of ratio and proportion.
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
			Integer, percentages, scale factor, unequal grouping.



Measurement

	KEY SKILLS	
Reception	Year 1	Year 2
	Comparing and estimating	
Orders two or three items by length or height. Orders two items by weight or capacity. Everyday language to talk about: *size [e.g. long/short, longer/shorter, tall/short] * weight [e.g. heavy/light, heavier than, lighter than] *capacity [e.g. full/empty, more than, less than, half, half full, quarter] * position [e. g. behind, next to] *distance *time [e.g. quicker, slower, earlier, later] *money	 compare, describe and solve practical problems for: * lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half] * mass/weight [e.g. heavy/light, heavier than, lighter than] * capacity and volume [e.g. full/empty, more than, less than, half, half full, quarter] time [e.g. quicker, slower, earlier, later] 	compare and order lengths, mass, volume/capacity and record the results using >, < and =
Orders and sequences familiar events.	sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	compare and sequence intervals of time
	Measuring and calculating	
Measures short periods of time in simple ways.	 measure and begin to record the following: lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) 	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels
Everyday language to talk about: *money	recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value find different combinations of coins that equal the same
		amounts of money solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
	Telling the time	
Everyday language to talk about: *time [e.g. quicker, slower, earlier, later]	tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.	tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.



	recognise and use language relating to dates, including	know the number of minutes in an hour and the number of		
	days of the week, weeks, months and years	hours in a day. (appears also in Converting)		
Converting				
		know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)		
Greater depth	Greater depth	Greater depth		
Estimate, measure, weigh and compare and order objects. Talk about properties, position and time.	Recognise all coins and notes, and know their value. Use coins to pay for items bought up to £1. Use knowledge of time to know when key periods of the day happen, for example, lunchtime, home time etc.	Read scales where not all numbers on the scale are given, and estimate points in between. Read the time on a clock to the nearest 5 minutes.		
Key vocabulary	Key vocabulary	Key vocabulary		
Measure, size, compare, guess, estimate, enough, too much, too little, too many, too few, nearly, close to, about the same as. Length, height, long, short, tall, wide, narrow, thick, thin, longer, shorter, taller longest, shortest, tallest, highest Weigh, weighs, balances, heavy, light, heavier than, lighter then, scales, non-standard units. Full empty, half full, holds, container. Time, days of the week, Monday, Tuesdayday, week, birthday, morning, afternoon, evening, night, bedtime, dinner time, playtime, today, yesterday, tomorrow, before, after, next, last, quick, quicker, quickest, quickly, slow, slower, slowest, slowly, old, new, hour, o'clock, watch, clock, hands. Money, coin, penny, pence, pound, price, cost, buy, sell, spend, spent, pay.	Measurement, roughly, centimetre, metre, standard units, wide, narrow, ruler, metre stick, kilogram, litre, capacity, volume, more than, less than, quarter full. Months of the year, January, February, seasons, Autumn, Winter, Spring, Summer, weekend, month, year, earlier, later, first, midnight, date, always, never, often, sometimes, usually, once, twice, half past, clock face, hour hand, minute hand, hours, minutes.	Measuring scales, further, furthest, tape measure, gram, millimetre, temperature, degree, 5, 10, 15 minutes past/ to, fortnight, quarter past, digital, analogue, timer, seconds, bought, sold.		



Measurement

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
Comparing and estimating			
	estimate, compare and calculate different measures, including money in pounds and pence (also included in Measuring)	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm ²) and square metres (m ²) and estimate the area of irregular shapes (also included in measuring) estimate volume (e.g. using 1 cm ³ blocks to build cubes and cuboids) and capacity (e.g. using water)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm ³) and cubic metres (m ³), and extending to other units such as mm ³ and km ³ .
compare durations of events, for example to calculate the time taken by particular events or tasks			
estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Telling the Time)			
		nd calculating	
measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)	estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing)	use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	solve problems involving the calculation and conversion of units of measure , using decimal notation up to three decimal places where appropriate (appears also in Converting)
measure the perimeter of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different perimeters and vice versa



add and subtract amounts of money to give change, using both £ and p in practical contexts			
	find the area of rectilinear shapes by counting squares	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm^2) and square metres (m^2) and estimate the area of irregular shapes recognise and use square numbers and cube numbers, and the notation for squared $\binom{2}{}$ and cubed $\binom{3}{}$	calculate the area of parallelograms and triangles calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm ³) and cubic metres (m ³), and extending to other units [e.g. mm ³ and km ³]. recognise when it is possible to use formulae for area and volume of shapes
	Tallias	(copied from Multiplication and Division)	
tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears also in Comparing and Estimating)	read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting) solve problems involving converting from hours to minutes; minutes to seconds;	solve problems involving converting between units of time	
	years to months; weeks to days		
	(appears also in Converting) Conv	erting	
know the number of seconds in a minute and the number of days in each month, year and leap year	convert between different units of measure (e.g. kilometre to metre; hour to minute)	convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places



	read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting) solve problems involving converting from	solve problems involving converting between units of time understand and use equivalences between	solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating) convert between miles and kilometres
	hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	metric units and common imperial units such as inches, pounds and pints	
Greater depth	Greater depth	Greater depth	Greater depth
Use knowledge of number to solve problems related to money, time and measures. Can relate knowledge of time to problems related to timetables. Measure, compare, add and subtract more complex problems using common metric measures set out in kg, g, kl, l, m, km.	Use a 24 hour timetable to find out times for a journey between various places. Use knowledge of perimeter to work out the perimeter of large areas around school using metres and centimetres.	Use knowledge of measurement to create plans of areas around school, such as classroom, filed, play area etc. Relate imperial measures still used regularly in our society to their metric equivalent, e.g. miles to kilometres, pounds to kilograms. Use a range of timetables to work out journey times on a fictional journey around the world, e.g. how long would it take to reach the rainforests in the Amazon.	Use formula for measuring the area of shape such as cuboid and triangle to work out the area of an irregular shape in the school environment. Use four operations with mass, length, time, money and other measures, including with decimal quantities. Calculate costs and time involved to visit a destination in another part of the world.
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Division, approximately, millimetre, kilometre, mile, distance apart, between, to, from, perimeter, centigrade, century, calendar, earliest, latest, a.m, p.m, roman numerals, 12 hour clock time, 24 hour clock time.	Unit, standard unit, metric unit, breadth, edge, area, covers, square centimetre, mass, measuring cylinder, leap year, millennium, date of birth, timetable, arrive, depart.	Imperial unit, square metre, square millimetre, pint, gallon, discount, currency.	Yard, foot, feet, inch, inches, circumference, tonne, pound, ounce, centilitre, cubic centimetres, cubic metres, cubic millimetres, cubic kilometres, Greenwich Mean Time, British Summer Time, International Date Line, profit, loss.



Geometry: Properties of Shapes

KEY SKILLS			
Reception	Year 1	Year 2	
	Identifying shapes and their properties		
Uses familiar objects and common shapes to create and recreate patterns and build models. Selects a particular named shape. Explore characteristics of everyday objects and shapes, and use mathematical language to describe them. Beginning to use mathematical names for 'solid' 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes.	 recognise and name common 2-D and 3-D shapes, including: 2-D shapes [e.g. rectangles (including squares), circles and triangles] 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres]. 	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]	
	Comparing and classifying		
Creater douth	Creater death	compare and sort common 2-D and 3-D shapes and everyday objects	
Greater depth	Greater depth	Greater depth	
Recognise and name a range of 2D and 3D shapes.	Recognise different 2D and 3D shapes in the environment.	Describe similarities and differences of 2D and 3D shapes using their properties.	
Key vocabulary	Key vocabulary	Key vocabulary	
Shape, pattern, flat, curved, straight, round, solid, sort, make, build, draw, size, bigger, larger, smaller, symmetrical, pattern, repeating pattern, match, 2D shape, corner, side, rectangle, square, circle, triangle, 3D shape, face, edge, corner, cube, pyramid, sphere, cone.	Point, pointed, cuboid, cylinder.	Surface, line symmetry, rectangular, circular, triangular, pentagon, hexagon, octagon.	



Geometry: Properties of Shapes

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
	Identifying shapes a	and their properties	
	identify lines of symmetry in 2-D shapes presented in different orientations	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	recognise, describe and build simple 3-D shapes, including making nets (appears also in Drawing and Constructing) illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
	Drawing and	constructing	
draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them	complete a simple symmetric figure with respect to a specific line of symmetry	draw given angles, and measure them in degrees ($)$	draw 2-D shapes using given dimensions and angles recognise, describe and build simple 3-D shapes, including making nets
	Comparing a	nd classifying	
	compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and angles	compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
	An	gles	
recognise angles as a property of shape or a description of a turn		know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	identify acute and obtuse angles and compare and order angles up to two right angles by size	Identify angles at a point and one whole turn (total 360°) Identify angles at a point on a straight line and ½ a turn (total 180°) Identify other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
identify horizontal and vertical lines and pairs of perpendicular and parallel lines			



Greater depth	Greater depth	Greater depth	Greater depth
	Know that the total internal angles of a	Recognise nets and show an understanding	
	triangle measure 180° and can measure	that they create 3D shapes.	
	each.	Solve problems involving angles.	
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Draw, perimeter, pentagonal, hexagonal, octagonal, quadrilateral, right angled, parallel, perpendicular, hemisphere, prism, triangular prism, orientations.	Line, construct, sketch, centre, angle, right angles, base, square based, reflect, reflection, regular, irregular, two dimensional, oblong, rectilinear, equilateral triangle, isosceles triangle, scalene triangle, heptagon, parallelogram, rhombus, trapezium, polygon, three dimensional, spherical, cylindrical, tetrahedron, polyhedron.	Radius, diameter, congruent, axis of symmetry, reflective symmetry, x-axis, y- axis, quadrant, octahedron.	Circumference, concentric, arc, net, open, closed, intersecting, intersection, plane, kite, dodecahedron.



Geometry: Position and Direction

KEY SKILLS			
Reception	Year 1	Year 2	
	Position, direction and movement		
* position [e. g. behind, next to] quarter and three-quarter turns. and movement including movement in a straig distinguishing between rotation as a turn and right angles for quarter, half and three-quarter (clockwise and		use mathematical vocabulary to describe position, direction and movement including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)	
	Pattern		
Recognise, create and describe patterns.		order and arrange combinations of mathematical objects in patterns and sequences	
Greater depth	Greater depth	Greater depth	
	Give instructions using positional and directional language.		
Key vocabulary	Key vocabulary	Key vocabulary	
Position, over, under, above, below, top, bottom, on, in, outside, inside, around, in front of, behind, front, back, beside, next to, between, pattern, repeated pattern.	Underneath, centre, left, right, whole turn, half turn, quarter turn, three quarter turn.	Route, higher, lower, clockwise, anticlockwise, right angle, straight line.	



Geometry: Position and Direction

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
	Position, directio	n and movement	
recognise angles as a property of shape or a description of a turn	describe positions on a 2-D grid as coordinates in the first quadrant	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language,	describe positions on the full coordinate grid (all four quadrants)
	describe movements between positions as translations of a given unit to the left/right and up/down	and know that the shape has not changed	draw and translate simple shapes on the coordinate plane, and reflect them in the axes.
recognise angles as a property of shape or a description of a turn	plot specified points and draw sides to complete a given polygon		
Greater depth	Greater depth	Greater depth	Greater depth
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Compass point, north, south, east, west, N, S, E, W, horizontal, vertical, diagonal, angle, greater/smaller angle than, acute angle, obtuse angle.	North east, north west, south east, south west, NE, NW, SE, SW, translate, translation, rotate, rotation, degree, reflection, ruler, set square, angle measurer, compass.	Coordinate, protractor.	Reflex angle.



Statistics

KEY SKILLS				
Reception Year 1 Year 2				
	Handling data			
		interpret and construct simple pictograms, tally charts, block diagrams and simple tables		
		ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity		
		ask and answer questions about totalling and comparing categorical data		
Greater depth	Greater depth	Greater depth		
Key vocabulary	Key vocabulary	Key vocabulary		
		Count, tally, sort, vote, graph, block graph, pictogram, represent, group, set, list, table, label, title, most/least popular, most/least common.		



Statistics

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
	Cou	nting	
interpret and present data using bar charts, pictograms and tables	interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs	complete, read and interpret information in tables, including timetables	interpret and construct pie charts and line graphs and use these to solve problems
	Solving	Problems	
solve one-step and two-step questions [e.g. 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables.	solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.	solve comparison, sum and difference problems using information presented in a line graph	calculate and interpret the mean as an average
Greater depth	Greater depth	Greater depth	Greater depth
	Collect own data on a given project and present information in graphical formats of their choosing.	Collect own data on a given project and present information in graphical formats of their choosing, charts, graphs and tables.	Collect own data on a personal project and present information in formats of their choosing, charts, graphs and tables, and answer specific questions related to their research.
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Chart, bar chart, frequency table, Carroll diagram, Venn diagram, axis, axes, diagram.	Survey, questionnaire, data	Database, bar line chart, line graph, maximum/minimum value, outcome.	Pie chart, mean, mode, median, range, estimates, statistics, distribution.



Algebra

KEY SKILLS			
Reception	Year 1	Year 2	
	Equations		
	solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems.	
	7 = -9 (copied from Addition and Subtraction) represent and use number bonds and related subtraction	(copied from Addition and Subtraction) recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)	
Greater depth	facts within 20 (copied from Addition and Subtraction) Greater depth	Greater depth	
Key vocabulary	Key vocabulary	Key vocabulary	
	Number bonds, facts, addition, subtraction, missing number problems.	Inverse, check, fluently.	



Algebra

KEY SKILLS			
Year 3	Year 4	Year 5	Year 6
	Equa	tions	
solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and <u>Subtraction</u>) solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	express missing number problems algebraically
· · · · · · · · · · · · · · · · · · ·			find pairs of numbers that satisfy number sentences involving two unknowns
			enumerate all possibilities of combinations of two variables
	Forn	nulae	
	Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		use simple formulae recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)
	Sequ	ences	
			generate and describe linear number sequences

Curriculum Skills and Progression Map



Greater depth	Greater depth	Greater depth	Greater depth
		Calculate number problems	Recognise an arithmetic progression
		algebraically for example 2x-3=5.	and find the nth term.
			Move beyond squared and cubed
			numbers to calculate problems such
			as X x 10n where n is positive.
Key vocabulary	Key vocabulary	Key vocabulary	Key vocabulary
Missing number, complex, integer scaling,	Dimensions, perimeter, algebraic.	Missing lengths, missing angles.	Formulae, equation, unknown, variable.
facts, complex.			

Appendix 1: Key Stage 1 Medium Term Plans for Year 1 and 2

	Year 1/2 Medium Term Plan		
	Number and Place Value	Addition and Subtraction	
Autumn Term 1	 Count, read and write numbers from 1 to 20 in numerals (in words) Read and write numbers to at least 100 in numerals and words Count to and across one hundred, forwards and backwards from any given number Given a number, identify one more and one less Recognise the place value of each digit in a two-digit number Use place value and number facts to solve problems Identify and represent numbers using objects and 	 Read, write and interpret mathematical statements involving + - and = signs. Add and subtract numbers, including; a two-digit number and ones a two-digit number and tens a dding three one-digit numbers Represent and use number bonds and related subtraction facts within 20. Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 	
	pictorial representations. - Identify, represent and estimate numbers using		
Autumn Term 2	 different representations, including the number line Number and Place Value Count, read and write numbers to 100 in numerals, count in multiples of 2s, 5s and 10s. Count in steps of 2, 3 and 5 from 0 and in 10s from any number, forward and backward Identify and represent numbers using objects and pictorial representations, including the number line and use the language of equal to, more than, less than (fewer), most and least. Identify, represent and estimate numbers using different representations, including the number line Compare and order numbers from 0 up to 100, use < and = signs Addition and Subtraction Read, write and interpret mathematical statements involving + - and = signs. Add and subtract numbers, including; a two-digit number and ones a two-digit number and tens adding three one-digit numbers 	Multiplication and Division - Solve one step problems involving multiplication and division by calculating the answer using concreate objects and pictorial representations - Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers Measurement - Compare, describe and solve practical problems for; > length and height > mass and weight > capacity and volume - Measure and begin to record the following; > length and height > mass and weight > capacity and volume - Choose and use appropriate standard units to estimate and measure length/height; mass; temperature; capacity to the nearest appropriate unit - Compare and order lengths, mass, volume/capacity and record the results using > < and = Measurement - Money - Recognise and know the value of different denominations of coins and notes - Recognise and use symbols for pounds and pence; combine amounts to make a particular value - Find different combinations of coins that equal the same amounts of money - Solve simple problems of addition and subtraction involving money, including giving change	

	Addition and Subtraction - Add and subtract numbers, including; > two two-digit numbers - Show that addition of two numbers can be done in	Geometry/shape - Recognise and name common 2D and 3D shape. - Identify and describe the properties of 3D shapes including the number of edges, vertices and faces
	 any order and subtraction of one number from another cannot Recognise and use the inverse relationship between addition and subtraction and use this to check 	 Identify 2D shapes on the surface of 3D shapes Compare and sort common 2D and 3D shapes and everyday objects
Spring Term 1	addition and subtraction and use this to check calculations and solve missing number problems	 Measurement Recognise and use language related to dates, including days of the week, weeks, months and years Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times Sequence events in chronological order Compare, describe and solve practical problems for time Measure and begin to record time Compare and sequence intervals of time Tell and write the time to five minutes, including quarter past/to the hour Know the number of minutes in an hour and hours in a day
Spring Term 2	 Multiplication and Division Solve one step problems involving multiplication and division by calculating the answer using concreate objects and pictorial representations, and arrays with the support of the teacher Show that multiplication of two numbers can be done in any order and division of one number by another cannot solve problems involving multiplication and division Calculate mathematical statements for multiplication and division within he multiplication tables and write them using the x ÷ and = signs 	 Statistics Interpret and construct simple pictograms, tally charts, block diagrams and simple tables Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity Ask and answer simple questions about totalling and comparing categorical data Fractions Recognise, find and name half as one of two equal parts of an object, shape or quantity Recognise, find, name and write fractions 1/3 ¼ 2/4 and ¾ of a length, shape, set of objects or quantity Write simple fractions and recognise the equivalence of 2/4 and ½
Summer Term	Geometry - Describe position, direction and movement, including whole, half, quarter and three quarter turns - Order and arrange combinations of mathematical objects and patterns and sequences - Use mathematical vocabulary to describe position, direction and movement	Measurement - Compare, describe and solve practical problems for; > length and height > mass and weight > capacity and volume - Measure and begin to record the following; > length and height > mass and weight > capacity and volume - Choose and use appropriate standard units to estimate and measure length/height; mass; temperature; capacity to the nearest appropriate unit

Year 3	Autumn 1		Allow reasoning opportunities for
	Place Value	Addition and Subtraction	Recall of key facts
	Count from 0 in multiples of 4, 8, 50 and 100 Compare and order numbers up to 1000 Read and write numbers to 1000 in numerals and words Find 10 or 100 more or less than any given number Recognise the place value of each digit in a 3 digit number (H,T,U) Solve number problems and practical problems involving the above	Add and subtract numbers mentally (3 digit and 1's, 3 digit and 10's, 3 digit and 100's) Add numbers with up to 3 digits using formal written methods Subtract numbers with up to 3 digits using formal written methods Estimate and use inverse operations Solve addition and subtraction 2 step problems in contexts (choose methods and explain why)	Mental calculations
Year 3	Autumn 2		Allow reasoning opportunities for
	Number Properties Recall and use multiplication and division facts for the 3, 4 and 8 times tables Write and calculate mathematical statements for multiplication and division using times tables that they know (including 2 digit x 1 digit)	Multiplication and Division Begin to use formal methods of multiplication and division (based on tables knowledge) Solve problems involving multiplication and division in context (including missing number problems)	Recognise the place value of each digit in a 3 digit number (H,T,U) Add and subtract numbers mentally (3 digit and 1's, 3 digit and 10's, 3 digit and 100's) Solve addition and subtraction 2 step problems in contexts (choose methods and explain why)



Year 3	Spring 1		Allow reasoning opportunities for	
	Properties of fractions and decimals	Time	Estimate and use inverse operations	
	Count up and down in tenths Recognise tenths arise from dividing a number/object into 10 equal parts Recognise, find and write fractions of a set of objects Recognise and use fractions as numbers Recognise, and show with diagrams, equivalent fractions with small denominators Compare and order fractions with the same denominators Add and subtract fractions with same denominator within one whole $(5/7 + 1/7)$ = $6/7$ Solve problems that involve the above	Tell and write the time from: analogue clocks (including R.N) 12 hour clocks 24 clocks Estimate and read time to the nearest minute Use vocabulary such as O'clock/a.m/p.m, morning, afternoon, noon and midnight Know the number of seconds in a minute Number of days in each month, year and leap year Compare how long 2 things have taken	Solve addition and subtraction 2 step problems in contexts (choose methods and explain why) Solve problems involving multiplication and division in context (including missing number problems)	
Year 3	Spring 2		Allow reasoning opportunities for	
	Properties of Shape	Angles	Estimate and use inverse operations	
	Identify horizontal, vertical lines and pairs of perpendicular and parallel lines Draw 2D shapes Make 3D shapes using modelling materials Recognise 3D shapes and describe them	Recognise that angles are a property of a shape or a description of a turn Identify right angles Recognise 2 right angles make a half turn, three make 3 quarters and four a complete turn Identify whether angles are greater than or less than a right angle	Solve addition and subtraction 2 step problems in contexts (choose methods and explain why) Solve problems involving multiplication and division in context (including missing number problems) Solving problems with fractions Tell and write the time from: analogue clocks	



Year 3	Summer 1		Allow reasoning opportunities for
	Data Handling	Money	Estimate and use inverse operations
	Interpret and present data using bar charts, pictograms and tables Solve one and two step problems using info from bar charts, pictograms and tables (How many more? How many fewer?)	Add and subtract amounts of money to give change (£ and p in practical contexts)	Solve addition and subtraction 2 step problems in contexts (choose methods and explain why) Solve problems involving multiplication and division in context (including missing number problems) Solving problems with fractions Tell and write the time from: analogue clocks
Year 3	Summer 2		Allow reasoning opportunities for
	Solving problems with measures		Estimate and use inverse operations
	Compare lengths (m/cm/mm) Compare mass (kg/g) Compare volume (l/ml) Measure lengths (m/cm/mm) Measure mass (kg/g) Measure volume (l/ml) Add and subtract lengths, mass and capacity Measure perimeters of simple 2D shapes		Solve addition and subtraction 2 step problems in contexts (choose methods and explain why) Solve problems involving multiplication and division in context (including missing number problems) Solving problems with fractions Tell and write the time from: analogue clocks Add and subtract amounts of money to give change (£ and p in practical contexts)



Year 4	Autumn 1			Allow reasoning
				opportunities for
	Place ValueCount in multiples of 6, 7, 9, 25 and 1000Order and compare numbers beyond 1000Find 1000 more or less than a given numberRecognise the value of each digit in a 4 digitnumber (Th, H, T, U)Read Roman Numerals to 100Round any number to the nearest 10, 100,1000Count backwards through 0 to includenegative numbersSolve number and practical problemsinvolving the above with increasingly largenumbers	Addition and Subtraction Add and subtract numbers with up to 4 digits using formal written methods Estimate and use inverse operations to check answers to a calculation Solve addition and subtraction 2 step problems in context (choose methods, explain why)	Perimeter Measure and calculate the perimeter of a rectilinear shape (including squares) in cm and m	Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why)
Year 4	Autumn 2			Allow reasoning
			Γ	opportunities for
	Number Properties Recall multiplication and division facts for tables up to 12 x 12 Use place value , known and derived facts to multiply and divide mentally (including x by 0 and 1; / by 1; multiply 3 numbers) Recognise and use factor pairs and commutative in mental calculations	Multiplication and Division Multiply 2 digit and 3 digit numbers by a 1 digit number using formal written method Divide 2 digit numbers by 1 digit using tables knowledge and bus stop Solve problems involving multiplication and division	Area Find the area of rectilinear shapes by counting squares	Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why)



Year 4	Year 4 Spring 1			Allow reasoning
		opportunities for		
	Properties of fractions and decimals Count up and down in hundredths Recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten Round decimals with 1 d.p. to the nearest while number Compare numbers with the same number of d.p. up to 2 d.p. Recognise and show, using diagrams, families of common equivalent fractions (1/2, 2/4, 3/6, 4/8) Find the effect of dividing a 1 or 2 digit number by 10 and 100 (identify value of digits in answer as ones, tenths, hundredths)	Fractions Add and subtract fractions with the same denominator Recognise and write decimal equivalents to ¼, ½, ¾ Recognise and write decimal equivalents of any number of tenths and hundredths Solve problems involving calculating quantities and fractions to divide quantities Solve simple measure and money problems involving fractions and decimals to 2d.p.	Time Read, write and convert time between analogue and digital clocks (12 hour and 24 hour) Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days	Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why) Solve problems involving multiplication and division Recall multiplication and division facts for tables up to 12 x 12
Year 4	Spring 2			Allow reasoning
				opportunities for
	Properties of Shape Compare and classify geometric shapes (including quadrilaterals and triangles) based on their properties Identify lines of symmetry in 2D shapes Complete a simple symmetric figure across a line of symmetry	Angles Identify acute, obtuse and reflex angles Compare and order angles by size	Co-ordinates Describe positions on a 2D grid as coordinates in the first quadrant Plot specified points and draw sides to complete a given polygon	Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why) Solve problems involving multiplication and division Recall multiplication and division facts for tables up to 12 x 12 Solve problems involving calculating quantities and fractions to divide quantities Solve simple measure and money problems involving fractions and decimals to 2d.p.



Year 4	Summer 1			Allow reasoning
				opportunities for
	Data Handling Interpret and present discrete and continuous data using bar charts and time graphs Sole problems using info presented in bar charts, pictograms, tables and other graphs (comparison, sum, difference etc)	Transformations Describe movements between positions as translations of a given unit to the left/right and up/down	Units of measure Convert between different units of measurement (km/m hour/min)	Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why) Solve problems involving multiplication and division Recall multiplication and division facts for tables up to 12 x 12 Solve problems involving calculating quantities and fractions to divide quantities Solve simple measure and money problems involving fractions and decimals to 2d.p.
Year 4	Summer 2			Allow reasoning
				opportunities for
	Solving problems with measures Compare different measures, including money Estimate different measures, including money			Solve number and practical problems involving the place value with increasingly large numbers Solve addition and subtraction 2 step problems in context (choose methods, explain why) Solve problems involving multiplication and division Recall multiplication and division facts for tables up to 12 x 12 Solve problems involving calculating quantities and fractions to divide quantities Solve simple measure and money problems involving fractions and decimals to 2d.p.



Year 5	Autumn 1		Allow reasoning opportunities	
				for
	Place ValueCount forward or backward in steps of 10 for any number (up to 1000000)Know value of each digit up to 1,000,000Read, write, order and compare numbers to at least 1,000,000Rounding (10, 100, 1000, 10000, 100,000)Negative number counting(Solve practical number problems involving the above)	Addition and Subtraction Commutativity Add and subtract numbers mentally Column addition (4+ digits) Column subtraction (4+ digits) Solve multi-step addition and subtraction problems (choose methods and explain why)	Perimeter Measure and calculate perimeter of composite rectilinear shapes	Count forward or backward in steps of 10 for any number (up to 1000000) Know value of each digit up to 1,000,000 Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why)
Year 5	Autumn 2			Allow reasoning opportunities for
	Number PropertiesPrime numbers, prime factors and composite numbersSquare numbers and cube numbers (including notation)Identify multiples and factors (Including common factors)Multiply and divide by 10, 100, 1000 including decimals Read Roman Numerals up to 1000	Multiplication and Division Multiply and divide numbers mentally drawing upon know facts Multiply using a written method (Up to digits: 4 x 2) Divide numbers using written method (Up to 4 digits / 1 digit)Solve problems involving multiplication and division (including simple scaling)	Area Calculating and compare the area of rectangles (cm2, m2) Estimate the area of irregular shapes Estimate volume (1cm3 blocks) and capacity (water)	Count forward or backward in steps of 10 for any number (up to 1000000) Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why)



Year 5	Spring 1			Allow reasoning opportunities
			for	
	Properties of fractions and decimals Recognise and use tenths, hundredths and thousandths Round decimals with 2d.p. to nearest whole number/1 d.p. Read, write, order and compare numbers with up to 3 d.p. Read and write decimal numbers as fractions (0.71=71/100) Identify and write equivalent fractions Cancel fractions Solve problems involving numbers up to 3 d.p.	Fractions Add and subtract fractions with the same denominator and denominators that are multiples of the same number Compare and order fractions (whose denominators are multiples of same number) Multiply proper fractions and mixed numbers by whole numbers Recognise mixed numbers and improper fractions and convert from one to the other Find fractions of amounts	Percentage Recognise the % symbol Understand it relates to 'number of parts per 100' Write % as a fraction and as a decimal Solve problem which require knowing % and decimal equivalents of ½, ¼, 1/5, 2/5, 4/5 and fractions with denominators of 10 or 25	Count forward or backward in steps of 10 for any number (up to 1000000) Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why) Multiply and divide by 10, 100, 1000 including decimals Solve problems involving multiplication and division (including simple scaling)
Year 5	Spring 2			Allow reasoning opportunities
		1	1	for
	Properties of Shape Use properties of rectangles to identify missing length/angles Identify regular and irregular polygons Properties of 2D shapes Properties of 3D shapes	Angles Estimate and compare acute, obtuse and reflex angles in degrees Draw given angles and measure in degrees Angles in a triangle (180) Angles on straight line (180) Angles round a point (360)		Count forward or backward in steps of 10 for any number (up to 1000000) Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why) Multiply and divide by 10, 100, 1000 including decimals Solve problems involving multiplication and division (including simple scaling) Solve problems involving numbers up to 3 d.p. Cancel fractions



Year 5	Summer 1		Allow reasoning opportunities	
	1			for
	Data Handling Complete, read and interpret info from tables (including timetables) Solve problems using information from a bar chart, pictogram or line graph	Transformations Identify, describe and represent the position of a shape following a reflections or a translation Co-ordinates Identify and plot co- ordinates Plot specified points to complete polygons	Units of measure Convert between different metric units of measure Understand and use approx. equivalences between metric and imperial (inches, pounds, pints)	Count forward or backward in steps of 10 for any number (up to 1000000) Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why) Multiply and divide by 10, 100, 1000 including decimals Solve problems involving multiplication and division (including simple scaling) olve problems involving numbers up to 3 d.p. Cancel fractions
Year 5	Summer 2			Allow reasoning opportunities
				for
	Solving problems with measures Use all four operations to solve problems involving money (including scaling) Use all four operations to solve problems involving length (including scaling) Use all four operations to solve problems involving mass (including scaling) Use all four operations to solve problems involving volume (including scaling)	Time Solve problems converting between units of time	Sequences Recognise and describe number sequences (including fractions and decimals) Identify term to term rule in the sequence	Count forward or backward in steps of 10 for any number (up to 100000) Negative number counting Solve multi-step addition and subtraction problems (choose methods and explain why) Multiply and divide by 10, 100, 1000 including decimals Solve problems involving multiplication and division (including simple scaling) olve problems involving numbers up to 3 d.p. Cancel fractions Use all four operations to solve problems involving measures (including scaling) Recognise and describe number sequences (including fractions and decimals) Identify term to term rule in the sequence



Year 6	Autumn 1	Allow reasoning					
	Place Value	Addition and Subtraction	Algebra	Solve problems with the 4 operations			
	Read, write, order and compare number up to 10,000,000 Determine the value of each digit in numbers up to 10,000,000 Round any whole number to required degree of accuracy Use negative numbers in context, calculate across zero Solve number and practical problems involving the above	Solve addition and subtraction multi-step problems in contexts (decide which operations/methods to use and why) Multiplication and Division Multiply numbers using formal written method (Up to 4 digit x 2 digit) Divide numbers using formal written method (up to 4 digit by 2 digit) and interpret remainders as appropriate for context (whole, fraction,	Express missing number problems algebraically Use simple formulae Generate and describe linear number sequences Find pairs of numbers that satisfy an equation with 2 unknowns Enumerate possibilities of combinations of 2 variables				
Year 6	Autumn 2	rounding)		Allow reasoning			
rear o				opportunities for			
	Number Properties	Multiplication and Division	Area and Volume	Solve problems with the 4 operations			
	Identify common factors, common multiples and prime numbers Perform mental calculations, including with mixed operations and large numbers	Multiply 1 digit numbers with up to 2 d.p. by whole numbers Divide numbers using formal written method (up to 4 digit by 2 digit) and interpret remainders as appropriate for context (whole, fraction, rounding) Use written division for answers with up to 2 d.p Solve problems involving addition, subtraction, multiplication and division using knowledge of order of operations	Recognise shapes with the same area can have different perimeters and vice versa Calculate the area of parallelograms and triangles Recognise when it is possible to use formulae for the area of shapes Calculate, estimate and compare volume of cubes and cuboids (cm3/m3/km3) Recognise when it is possible to use the formulae for the volume of shapes	Find pairs of numbers that satisfy an equation with 2 unknowns Enumerate possibilities of combinations of 2 variables			



Year 6	Spring 1	Allow reasoning		
		opportunities for		
	Properties of fractions and decimals Use common factors to simplify equivalent fractions Use common multiples to express fractions in the same denomination Compare and order fractions (including fractions >1) Identify the value of each digit to 3 d.p. Multiply and divide by 10, 100, 1000 giving answer to 3 d.p.	Fractions and Percentage Add and subtract fractions with different denominators and mixed numbers (using concept of equivalent fractions) Multiply simple pairs of proper fractions writing answer in simplest form $(1/4 \times \frac{1}{2} = 1/8)$ Divide proper fractions by whole numbers $(1/3 / 2 = 6)$ Associate a fraction with division to calculate decimal fraction equivalents (0.375 = 3/8) Recall and use equivalences between simple fractions, decimals and percentages (including in different contexts)	Ratio and Proportion Solve problems involving the relative size of 2 quantities (missing values found using x and / facts) Solve problems involving the calculation of percentages Solve problems involving similar shapes where scale factor is known or can be found Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples	Solve problems with the 4 operations Find pairs of numbers that satisfy an equation with 2 unknowns Enumerate possibilities of combinations of 2 variables
Year 6	Spring 2			Allow reasoning
				opportunities for
	Properties of Shape Compare and classify geometric shapes based on their properties and sizes Describe simple 3D shapes Draw 2D shapes given dimensions and angles Recognise and build simple 3D shapes, including making nets Name parts of circles, including radius, diameter and circumference Know diameter is twice the radius Angles Find unknown angles in any triangles, quadrilaterals and regular polygons Recognise angles where they meet at a point, are on a straight line, or are vertically opposite and find missing angles	Co-ordinates and transformations Draw and translate simple shapes on the coordinate plane, and reflect them in the axes Describe positions on full coordinate grid (all 4 quadrants)	Solving problems with measures Use read, write and convert between standard units (length, mass, volume and time)from smaller unit to larger and vice versa (up to 3d.p.) Convert between miles and km Solve problems involving the conversion of measure (up to 3d.p.) Data Handling Interpret and construct pie charts and line graphs and use these to solve problems Calculate and interpret the mean as an average	Solve problems with the 4 operations Find pairs of numbers that satisfy an equation with 2 unknowns Enumerate possibilities of combinations of 2 variables Compare and order fractions (including fractions >1) Add and subtract fractions with different denominators and mixed numbers (using concept of equivalent fractions) Multiply simple pairs of proper fractions writing answer in simplest form $(1/4 \times \frac{1}{2} = \frac{1}{8})$ Divide proper fractions by whole numbers (1/3 / 2 = 6) Solving problems with ratio and percentages



Year 6	Summer 1	Allow reasoning opportunities for
	Revision	
Year 6	Summer 2	Allow reasoning opportunities for



Appendix 3: Examples of deeper thinking style questions

	Addition	Subtraction	Division	Multiplication	Measurement
Reception	9+4=5 True or false? Can you show me/ explain how you know?	10-4=14 True or false? Can you show me/ explain how you know?	I want to halve my sweets with my friend, will I have more or less sweets at the end? Why?	If I want to double 3, I add on another 2? Is this right? Explain	Look at various objects on the table: Which object do you think would be the heaviest? Which object do you think would be the lightest? Why? Compare
Year 1	3+2 5 5 10-5 If you know one fact, what other facts do you know?	I'm thinking of a number. I've subtracted 5 and the answer is 7. What number was I thinking of? Explain how you know.	Captain Conjecture says, 'I can double any number, but I can only halve some numbers'. Do you agree? Explain your reasoning.	If I start on 0 and count on in fives will I say the number 55?	A long brick is twice the length of a short brick. Which is longer: 2 long bricks or 3 short bricks? 3 long bricks or 5 short bricks?
Year 2	Captain Conjecture says 'An odd number + an odd number = an even number'. Is this sometimes, always or never true?	Can you find different possibilities? + = 50 $50 - = =$	5 × 4 = 4 × 5 5 × 4 = 10 × 2 5 × 4 = 2 × 10 Explain your reasoning. What do you notice?	Two friends want to buy some marbles and then share them out equally between them. They could buy a bag of 13 marbles, a bag of 14 marbles or a bag of 19 marbles. What size bag should they buy so that they can share them equally? What other numbers of marbles could be shared equally? Explain your reasoning.	Sid says, 'I have bought 2 items for my holiday. One item cost £9 more than the other.' What might Sid have bought? The and the The and the
Year 3	Are the following statements always, sometimes or never true? Adding 5 to a number ending in 6 will sum to a number ending in 1. Adding 8 to a number ending in 2 will always sum to a multiple of 10. Explain why in each case.	Identify the missing number in these bar models. 200 135	The following problems can be solved by using the calculation 8 ÷ 2. True or false? There are 2 bags of bread rolls that have 8 rolls in each bag. How many rolls are there altogether?	Roger has 60 slabs. Using all of the slabs find three different ways that he can arrange the slabs to form a rectangular patio.	I need 3/4 kg of flour to make a cake. How much more flour do I need to add to the scales?



	Addition	Subtraction	Division	Multiplication	Measurement
Year 4	Complete this diagram so that the three numbers in each row and column add up to 160. 40 30 80 10	Flo and Jim are answering a problem: Danny has read 62 pages of the class book, Jack has read 43. How many more pages has Danny read than Jack?	The following problems can be solved by using the calculation 8 ÷ 2. True or false? There are 2 bags of bread rolls that have 8 rolls in each bag. How many rolls are there altogether?	Place one of these symbols in the circle to make the number sentence correct: >, < or = $8 \times 50 \qquad 50 \times 8$ $8 \times 50 \qquad 80 \times 5$ $300 \times 3 \qquad 5 \times 200$	The shape below is made from two rectangles. Identify the perimeter of each of the two rectangles. How many 1 cm squares would fit into the smaller rectangle? How many more squares fit into the larger rectangle?
Year 5	Use this number sentence to write down three more pairs of decimal numbers that sum to 3. 1.6 + 1.4 = 3	True or False? 3999 – 2999 = 4000 – 3000 3999 – 2999 = 3000 – 2000 2741 – 1263 = 2742 – 1264 2741 + 1263 = 2742 + 1264 Explain your reasoning.	A 1 m piece of ribbon is cut into equal pieces and a piece measuring 4 cm remains. What might the lengths of the equal parts be? In how many different ways can the ribbon be cut into equal pieces?	Captain Conjecture says: "Factors come in pairs so all numbers have an even number of factors." Do you agree? Explain your reasoning.	Deeper Learning Here is a picture of a square drawn on cm2 paper. How many other rectangles are there with the same perimeter as the square, where the sides are a whole number of cm? Show your workings.
Year 6	Can you use five of the digits 1 to 9 to make this number sentence true? + = 31.7 Can you find other sets of five of the digits 1 to 9 that make the sentence true?	Two numbers have a difference of 2·3. They are both less than 10. What could the numbers be?	A box of labels costs £24. There are 100 sheets in the box. There are 10 labels on each sheet. Calculate the cost of one label, in pence.	Which calculation is the odd one out? 753 x 1.8 (75.3 x 3) x 6 7.53 x 1800 753 x 2 - 753 x 0.2 750 x 1.8 + 3 x 1.8 Explain your reasoning.	Liping says, 'If you draw two rectangles and the second one has a greater perimeter than the first one, then the second one will also have a greater area.' Do you agree or disagree with her? Explain your reasoning.